AEgis Technologies Exhibiting Affordable Training Solutions at ITEC Conference 2018, Germany

Huntsville, Alabama (March 6, 2018) – AEgis Technologies is exhibiting at the ITEC Conference May 15-17, 2018, in Stuttgart, Germany. Visit AEgis Stand #C69 for demos on its theme of Affordable Training Alternatives.

**Demonstration Areas:**

**VIRTUAL STINGER TRAINER™ (VST)**
VST provides a commercial off-the-shelf (COTS), ruggedized, affordable and reliable training solution for Man Portable Air Defense System (MANPADS) warfighter training. This VR-based Stinger training product leverages our MANPADS (Stinger)/Improved Moving Target Simulator (IMTS) experience by coupling MANPADS payload dynamics, high fidelity target models and proven software components with the latest in Virtual Reality (VR) technologies. VST provides for a 2-person (Gunner and Team Chief) integrated and immersive Stinger training solution.

**VAMPIRE® PRO AND TEAM**
Vampire® Pro is an affordable, high fidelity, commercial and scalable drone simulator system which provides a robust and challenging training environment in drone application and operations. Operators will receive hands-on operation experience in realistic virtual scenarios and applications without risk to property or personnel. Vampire® Team is an enhancement feature of Vampire® Pro which provides for the wireless networking of multiple (2-20) Vampire® Pro simulators in an interactive classroom environment.

(more)
High-Fidelity 3D Models

The AEgis 3D Modeling Team is dedicated to producing the highest-level 3D model fidelity, realism and real-time presentation and is a recognized leader in customized 3D content, multi-platform integration within all areas of simulation, Interactive Multimedia Instruction (IMI) and serious gaming. 3D models shown will highlight their latest in AAA game-quality model content displayed within Unreal Engine 4 (UE4). AEgis has led the way and is also setting the standards in simulation gaming as the go-to producer of 3D model content for numerous large 3D content programs including:

- Primary provider of 3D database models, and exclusive developer of Common Moving Models (CM2) for the Synthetic Environment Core CVEM (SE Core CVEM) Program

- Prime contractor on the Army Game Studio (AGS) 3D modeling contract producing AAA game-quality 3D vehicle models that will ultimately be distributed on the MilGaming website for use throughout the Department of Defense (DoD) for easy integration into UE4 and other simulation game engines.

- Prime contractor on the Dutch Ministry of Defence 3D modeling program

About The AEgis Technologies Group Inc.

AEgis Technologies is a high-tech, privately held small business headquartered in Huntsville, Alabama, USA, that specializes in both modeling and simulation technology and emerging training solutions for military and commercial applications. Our capabilities include: Warfighter Training and Exercise Support; Test and Evaluation; Geospatial-3D Content; Gaming; Interactive Multimedia Instruction (IMI); Unmanned Air Systems (UAS/UAV/Drone); Unmanned Ground Vehicles (UGV)-Robot Simulators; Custom Training Simulators; Cyber Security-Information Assurance; Directed Energy Sensors; Advanced Technologies; Systems Engineering and Analysis; System Development and Integration; Process Control Automation; Verification, Validation, and Accreditation (VV&A); Test Missiles – MAST-M; Information-Big Data Solutions; and Monarch® Interoperability Solutions. www.aegistg.com

####